



	Autumn Term	Spring Term	Summer Term		
Reception	Art in Early Years is grouped around 7 areas of exploration: What Can We See? How Can We Explore Colour? How Can We Build Worlds? How Can We Explore Materials & Marks? How Can We Explore 3d Materials? How Can We Use Our Bodies To Make Art? How Can We Use Our Imaginations? Children will access a range of activities within these areas. Our progression document shows how these activities prepare the children for Key Stage 1.				
Years 1 & 2 (Year A)	Spirals This project aims to introduce children to the idea that making a drawing is a physical activity which uses the whole body and connects head, hand and heart. The children will use drawing, collage and mark-making to explore spirals.  Disciplines: Drawing, Collage and Sketchbooks	Simple Printmaking This project aims to introduce children to the idea that we can make single or multiple copies of an image through print. Using simple methods to obtain relief prints, pupils explore the materials around them to understand how we can use repetition, pattern, colour, line, shape, and texture to make images.  Disciplines: Printmaking, Collage and Drawing.	Be An Architect This project aims to introduce children to the idea that architects design and make buildings, and to give them the opportunity to explore architecture around them, and to create their own architectural models.  Disciplines: Architecture, Drawing, Sketchbooks, Collage and Making		
Years 1 & 2 (Year B)	Explore & Draw In this project children are introduced to the idea that artists can be collectors & explorers as they develop drawing and composition skills. Children are empowered to go out into the world, re-see, collect and re-present through drawing.  Disciplines: Drawing, Collage and Sketchbooks	Inspired by Flora & Fauna This project aims to allow children to explore how artists make art inspired by flora and fauna. Children will then make collages of Mini-Beasts and display as a shared artwork. Disciplines: Drawing, Collage and Sketchbooks	Playful Making This project aims to introduce children to the idea of Design through Making: a playful approach to exploring materials and constructing sculpture.  Disciplines: Sculpture and Drawing		
Years 3 & 4 (Year A)	Storytelling through Drawing This project aims to enable children to think about how they can create sequenced drawings to share or tell a story. They will explore how artists create sequenced drawings and create accordion books or comic strips to retell a story.  Disciplines: Drawing and Sketchbooks	Cloth, Thread, Paint This project aims to introduce children to how artists use textiles and sewing to make art. They will explore how we can use cloth, paint and thread to explore colour and texture, creating imagery inspired by the natural world. The children will use acrylic and thread to make a painted and stitched piece.  Disciplines: Painting, Sewing, Drawing and Sketchbooks	Making Animated Drawings  Explore how artists can make animations by creating drawings which move in a sequence. That we can use all our mark making skills and imagination to make our drawings visually engaging and that we can use our moving drawings to share narratives.  Disciplines: Drawing, Animation and Sketchbooks		
Years 3 & 4 (Year B)	Gestural Drawing with Charcoal This project aims to introduce children to the idea of making gestural drawing, exploring charcoal as a medium and thinking about how we can use our bodies to inform how we make marks.  Disciplines: Drawing and Sketchbooks	Exploring Still Life The aim of this project is to introduce children to the genre of still life, explore traditional and contemporary still life artists, and make their own creative response. In doing so, they consolidate and develop many technical and visual literacy skills and concepts, including looking at line, colour, shape, texture, form, composition, foreground, background and negative space.	The Art of Display This project aims to encourage children to think about how the way we present our art (the context) can change the meaning of the work we make, or change the way others see it. Children will explore "plinths" as a device, and use the exploration to inspire their own sculpture.  Disciplines: Sculpture, Creative Thinking and Sketchbooks.		





		<b>Disciplines:</b> Painting, Drawing, Collage, Sketchbooks and Relief	
Years 5 & 6 (Year A)	2D Drawing to 3D Making This project enables children to explore how 2D drawings can be transformed to 3D objects. They then work towards a sculptural outcome or a graphic design outcome.  Disciplines: Drawing, Sculpture, Graphic Design, Collage and Sketchbooks.	Mixed Media Land & City Scapes This project aims to introduce children to working in mixed media to create land or city scapes with energy and a sense of place. Children are encouraged to explore the format and composition of their work, and explore lots of media combinations through exploratory work.  Disciplines: Painting, Drawing and, Sketchbooks	Shadow Puppets The aim of this project is to introduce pupils to the art of paper cutting, and understand how it can be used and adapted to create shadow puppets. Children will explore shadow puppets from a historical and contemporary perspective before making their own puppets, exploring line, shape, form and character. Disciplines: Making, Drawing and Sketchbooks
Years 5 & 6 (Year B)	Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps. Disciplines: Design: Typography, Drawing, Collage and Sketchbooks	Exploring Identity The aim of this project is to enable children to explore how artists embrace aspects of their experience of life – using their background, culture, race, gender, and interests to inform and shape their artwork. They will learn how artists use layers and juxtaposition to create artwork and make their own layered portrait.  Disciplines: Collage, Drawing and Sketchbooks	Set Design This project allows children to create a model set for theatre or animation. They will explore the work of designers/makers and then create their own model "sets" around a theme.  Disciplines: Set Design, Making, Drawing and Sketchbooks